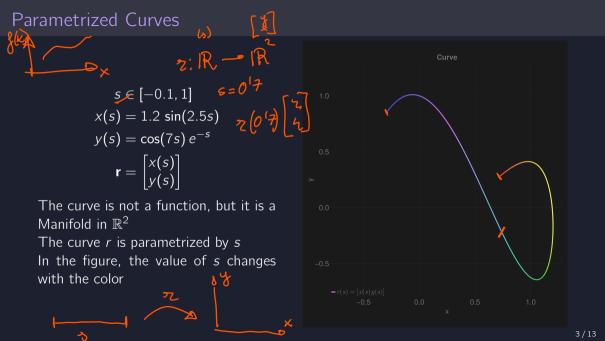
Curves, Curvature and Torsion 20250818 CMK Study Group

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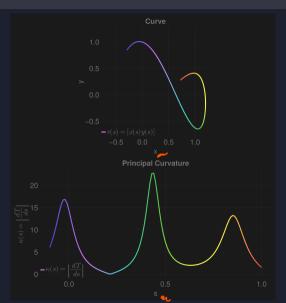
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Principal Curvature

The principal curvature provides a metric for how much the curve is changing direction inside the plane

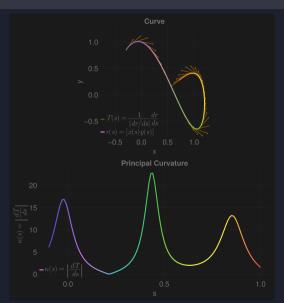


Principal Curvature

The principal curvature is computed by the rate of change of the normalized tangent

$$T(s) = \frac{\frac{dr}{ds}}{\left\|\frac{dr}{ds}\right\|} \tag{1}$$

$$\left\| T \right\|_{2} = \frac{1}{2}$$



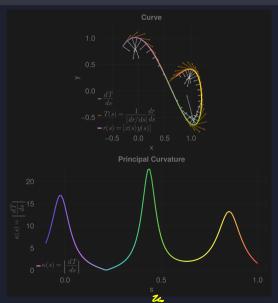
Principal Curvature



The **principal curvature** is the norm of the rate of change of the arc-length tangent.

$$\kappa(s) = \left| \frac{dT}{ds} \right| \tag{2}$$





Symbolics.jl

Symbolics.jl is a Computer Algebra System (CAS) for Julia. Consider:

$$x(s) = sin(2.5s) * 1.2$$

$$y(s) = cos(7s) * exp(-s)$$

$$\mathbf{r} = \begin{bmatrix} x(s) \\ y(s) \end{bmatrix}$$

Say we want to calculate $\frac{dT}{ds}$ where $T = \frac{\frac{dr}{ds}}{\left\|\frac{dr}{ds}\right\|}$

Symbolics.jl Differentiation

```
iulia> @variables s
1-element Vector{Num}:
julia> x(s) = sin(2.5 * s) * 1.2
x (generic function with 1 method)
iulia > v(s) = cos(7 \cdot * \cdot s) \cdot * \cdot exp(-1 \cdot * \cdot s)
y (generic function with 1 method)
iulia > r = [x(s) \cdot v(s)]
1x2 Matrix (Num):
     1.2sin(2.5s) exp(-s)*cos(7s)
julia> drds = Symbolics.derivative(r. s)
1 v 2 · Matriv { Num} :
     3.0cos(2.5s) -- exp(-s)*cos(7s) -- 7exp(-s)*sin(7s)
iulia> tangent norm = drds / sgrt(sum(abs2, drds))
1x2 Matrix{Num}:
     (3.0\cos(2.5s)) / \sec(abs2(3.0\cos(2.5s)) + abs2(-exp(-s)*\cos(7s) - 7exp(-s)*\sin(7s))) - (-exp(-s)*\cos(7s) - 7exp(-s)*\sin(7s)) / \sec(abs2(3.0\cos(2.5s)) + abs2(-exp(-s)*\cos(2.5s)) / abs2(-exp(
) + abs2(-exp(-s)*cos(7s) - 7exp(-s)*sip(7s)))
julia> dTds = Symbolics.derivative(tangent norm. s)
1×2 Matrix{Num}:
     -(-7.5sin(2.5s)) / sgrt(abs2(3.0cos(2.5s)) + abs2(-exp(-s)*cos(7s) - 7exp(-s)*sin(7s))) + (-((3.0cos(2.5s)) / (sgrt(abs2(3.0cos(2.5s)) + abs2(-exp(-s)*cos(7s) - 7exp(-s)*sin(7s)))
s(7s) = 7\exp(-s) + \sin(7s) \frac{1}{2} + \frac{1}{4} \exp(-s) + \frac{1}{4} \exp(-
52(3.0\cos(2.5s)) + abs2(-exp(-s)*\cos(7s)) - 7exp(-s)*\sin(7s))) - (-48exp(-s)*\cos(7s) + 14exp(-s)*\sin(7s)) / sgrt(abs2(3.0cos(2.5s)) + abs2(-exp(-s)*cos(7s)) + abs2(-exp(-s)*cos(7s
(7s) - 7\exp(-s) * \sin(7s)) + (-(-45.0 \sin(2.5s) * \cos(2.5s)) + (-2\exp(-s) * \cos(7s)) - 14\exp(-s) * \sin(7s)) * (-48\exp(-s) * \cos(7s)) + 14\exp(-s) * \sin(7s)) * (-48\exp(-s) * \cos(7s)) + (-2\exp(-s) 
s(7s) = 7exp(-s)*sin(7s)) / (sgrt(abs2(3.0cos(2.5s)) + abs2(-exp(-s)*cos(7s) - 7exp(-s)*sin(7s)))^2))) / (2sgrt(abs2(3.0cos(2.5s)) + abs2(-exp(-s)*cos(7s)) / (2sgrt(abs2(3.0cos(2.5s)) + abs2(-exp(-s)*cos(2.5s)) / (2sgrt(abs2(3.0cos(2.5s)) + abs2(-exp(-s)*cos(2.5s))
) - 7exp(-s)*sin(7s))))
```

Parametrized Curves in \mathbb{R}^3

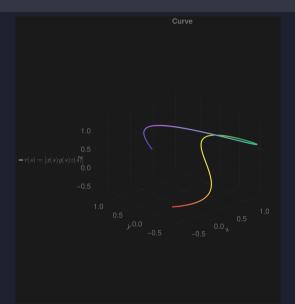
$$s \in [-0.1, 0.7]$$

$$x(s) = \sin(5s) \cdot 1.2$$

$$y(s) = 0.8 \cos(15s) \cdot e^{-0.5s}$$

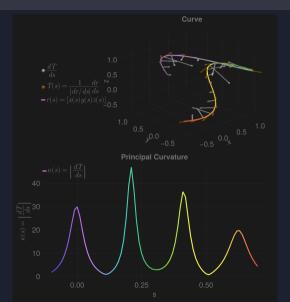
$$z(s) = \cos(3s)$$

$$\mathbf{r} = \begin{bmatrix} x(s) \\ y(s) \\ z(s) \end{bmatrix}$$



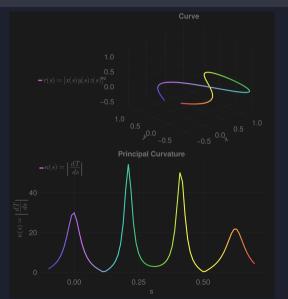
Principal Curvature in \mathbb{R}^3

All works just the same



Principal Curvature in \mathbb{R}^3

But... There has to be more

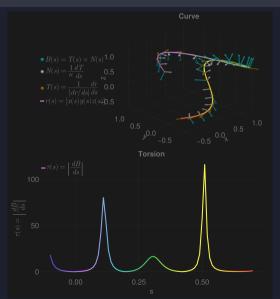




$$N(s) = \frac{\frac{dT}{ds}}{\left\|\frac{dT}{ds}\right\|} = \frac{1}{\kappa} \frac{dT}{ds}$$
$$B(s) = T(s) \times N(s)$$

N(s) is the normalized **normal vector**, also called the **principal normal**.

B(s) is the **binormal vector**



Torsion



The **torsion** is the rate of change of the binormal vector

$$\tau(s) = \left\| \frac{dB}{ds} \right\| \tag{3}$$

